

In this webcast, "Campus Play Requirements," we will cover:

- 1. New flexible options to meet the campus play requirements
  - Power Search + HCASC Club
  - Campus Tournament
- 2. How to use Power Searches to recruit players for your HCASC Academic Club or campus tournament
- 3. Creating & growing an HCASC Academic Club
- 4. Planning & conducting your campus tournament
- 5. NCT Part 1 reporting requirements due by December 5, 2011

## HCASC, The HBCU National Quiz Championship Campus Play Requirements

You have two options:

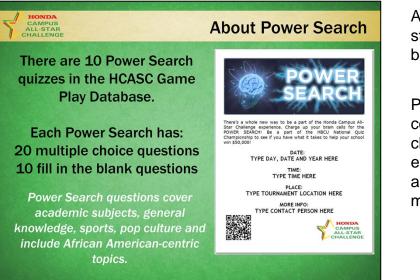
- 1. Conduct Power Searches with 50 students and maintain an HCASC Academic Club with 12 active members.
- 2. Hold a campus tournament with 8 teams.

The requirements now provide more flexibility for participating HBCUs.

Option 1 is to conduct Power Search(es) with at least 50 students and submit that list (including scores) along with a roster of the HCASC Academic Club (with a minimum of 12 members).

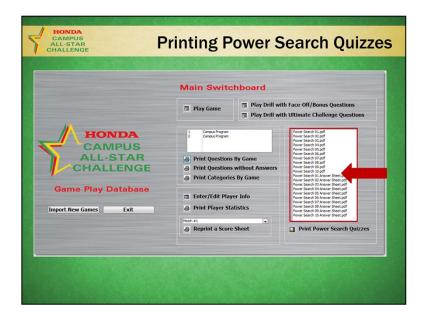
Option 2 is to hold a campus tournament with a minimum of 8 teams (with 3 players/team, that's 24 players).

You may use a combination of both options – run Power Searches to attract players and then run a campus tournament.

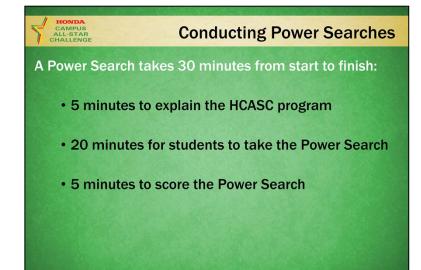


A Power Search is a player recruitment tool. You use it as a tryout – the students see if they enjoy answering questions and you see the depth and breadth of their knowledge base.

Power Search takes the HCASC program **to** the students as they may be conducted anywhere on campus – student union, residence halls, cafeteria, classrooms, at fraternities & sororities, club meetings, student orientation, etc. Schedule Power Searches in various locations and at different days and times so as to reach a large number of students in a fast and effective manner.



You point, click and print the Power Search quizzes (and answer sheets) right from the Game Play Database; and then photocopy **and staple** the 3-page quizzes.



To conduct a Power Search, allow:

5 minutes to explain the Honda Campus All-Star Challenge program, the game & how you will extend invitations to join the HCASC Academic Club or play in the campus tournament.

20 minutes to run the Power Search.

5 minutes to have students help score the Power Search (they trade papers with the student next to them and you read the answers for them to score).

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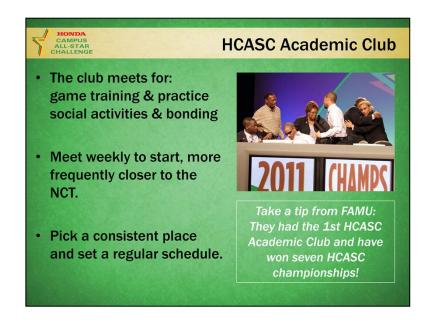
Academic Club or to play in your campus tournament.

Enter the players information **and** the Power Search number, date conducted and score into the Game Play Database.

NOTE that last 4 digits of Social Security Number and Date of Birth are required along with the other information in the top screen grab on this page. We maintain a strict privacy and do not supply this information to anyone (ever). We will only contact a student to verify their information if it looks to be fictitious.

You can use students or other campus personnel to help you do the database entry.

Invite the top scoring candidates (use a "bell curve" distribution considering the top group) to join the HCASC Academic Club.



The HCASC Academic Club is a season-long club for students. Club sessions include game play & training as well as social activities.

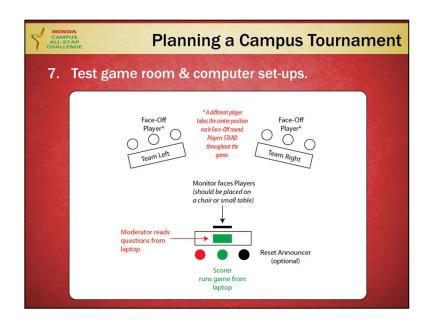
The club should meet (at least) weekly and as you get closer to selecting and preparing your NCT team, sessions will accelerate.

Meetings should occur on a regular schedule in a consistent place.



The better your planning and promotion, the more successful your campus tournament will be.

- 1. Select the date of the campus tournament. Avoid mid-terms, founders day, holiday weekends, etc.
- 2. Publicize the campus tournament with fliers, table tents, demonstration matches, the new HCASC videos, etc.
- 3. Conduct team sign-ups using the sign-up forms at HCASC.com
- 4. Reserve game rooms in a high traffic area such as the student union.
- 5. Recruit faculty & staff to serve as game officials. You'll need 2-3 officials for each match.
- 6. Set the final schedule once sign-ups are complete and notify the players when and where to report.



7. Test game room & computer set-ups at least several days in advance to work out any "kinks."

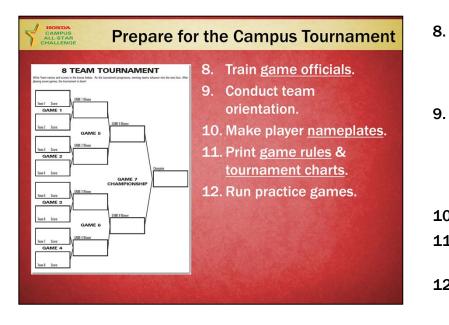
A few notes about staging games:

The moderator **stands** over the scorer's left shoulder and reads the questions from the laptop screen.

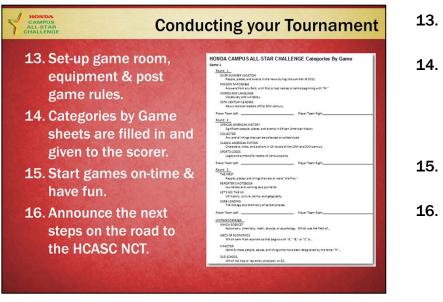
The team players **stand**. This creates more energy and helps remind players that only the player in the middle may answer Face-Off questions.

Players rotate positions between round so that the player answering Face-Offs is always in the middle (each of the 3 players answers Face-Offs in only one round).

This is the same set-up that you will use for practice sessions.



- Train game officials using the Game Officials Job Descriptions from HCASC.com. Be sure to use a "real" set-up, including the Game Play Database and either HCASC Easy Buttons or a Lockout system. Time permitting, have officials take the Rules Quiz from HCASC.com
- Conduct team orientation, emphasizing the new game rules and procedures. Remember, each player answers Face-Offs in (only) one round and is the only player to do so. And Face-Offs may not be interrupted, so former players (and game officials) will need some practice.
- **10.** Make player nameplates using the template at HCASC.com.
- **11**. Print the game rules & tournament charts from HCASC.com for posting.
- 12. Run practice games using the Game Play Database (use the sample games 1 and 2 *only*).



- Set-up game room, equipment & post rules. Do this at least 30 minutes in advance.
- Distribute the Category By Game sheets to teams **just before each game** so that they may decide which player will be the (only) one to answer Face-Off questions in round 1, 2 and 3. Each player must be designated to be the Face-Off player in one round and the players may not repeat.
- Start games on-time & have fun. Keep it a "good show" by having your moderators warm-up the teams with pleasant pre-game chatter.
  - Announce the next activity whether it is an HCASC Academic Club or simply some practices with invited students from which the coach will select the players for the NCT.

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Enter the players information into the Game Play Database. You can use students or other campus personnel to help you do the entry.

Be sure to check the "Campus Tournament" box for students who competed in the campus tournament. We must be able to connect the players to the tournament chart and scoresheets you submit during NCT Part 1 Qualification.

Invite the top scoring players to join the HCASC Academic Club if you have one or to attend practice sessions.

For more information on planning and executing a successful campus tournament, watch the "Campus Tournament" track webcasts.

Good luck!